CHARACTER SHEET

Name:	Nature:	Motivation:
Age:	Demeanor:	Title:
Player:	Race:	Concept:

Attributes

Physical		Social		Mental	
Strength	• ○ ○ ○ ○	Charisma	• ○ ○ ○ ○	Perception	• ○ ○ ○ ○
Dexterity	• ○ ○ ○ ○	Manipulation	• ○ ○ ○ ○	Intelligence	• ○ ○ ○ ○
Stamina	• ○ ○ ○ ○	Appearance	• ○ ○ ○ ○	Wits	• ○ ○ ○ ○

Abilities

Talents		Skills		Knowledges	
Alertness	ooooo	Animal Ken	ooooo	Area Knowledge	ooooo
Athletics	ooooo	Craft	ooooo	Cosmology	ooooo
Awareness	ooooo	Etiquette	ooooo	Culture	ooooo
Brawl	ooooo	Leadership	ooooo	Enigmas	ooooo
Citywise	ooooo	Meditation	ooooo	Finance	ooooo
Dodge	ooooo	Melee	ooooo	Hearth Wisdom	ooooo
Empathy	ooooo	Missile Weapon	ooooo	Law	ooooo
Expression	ooooo	Research	ooooo	Linguistics	ooooo
Intimidation	ooooo	Ride	ooooo	Magic Lore	ooooo
Intuition	ooooo	Security	ooooo	Medicine	ooooo
Primal Urge	ooooo	Stealth	ooooo	Occult	ooooo
Subterfuge	ooooo	Survival	ooooo	Theology	ooooo

Advantages

Backgrounds				Health	
Allies	ooooo	Arcane	ooooo	Bruised	O O
Contacts	ooooo	Destiny	ooooo	Hurt	-1 O O
Dream	ooooo	Familiar	ooooo	Injured	-1 O O
Influence	ooooo	Library	ooooo	Wounded	-2 O O
Magic Item	ooooo	Mentor	ooooo	Mauled	-2 O O
Rank	ooooo	Resources	ooooo	Crippled	-5 O O
Retainers	ooooo	Spells	ooooo	Incapacitated	O O
	ooooo		ooooo		

Willpower	Luck	Faith	Spellcasting
OOOOOOOOOO	OOOOOOOOOO	OOOOOOOOOO	OOOOOOOOOO
OOOOOOOOOO	OOOOOOOOOO	OOOOOOOOOO	OOOOOOOOOO